

Scott Burgess
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Job Objective:

Sound Design, Composition, Audio Engineering, Studio Management

Qualifications Summary:

- Compose, record and produce original music and sound-scapes for promotional and educational videos, public service announcements, documentaries, independent film and regional theatre
- Post-production audio for broadcast and non-broadcast clients
- Voice-over and music demos, audio restoration and archiving
- Audio facilities project and crew management
- Live mix engineering for music and broadcast events

Experience

Lang Performing Arts Center, Swarthmore College: October 2011- Present, Greater Philadelphia Area
A state of the art performance facility presenting music, dance, theater, special events

Lead Audio and Video Engineer, campus audio consultant, audio team manager

Responsibilities include but are not limited to:

- Systems operator/engineer for all major events held in LPAC
- Design purchase and maintenance of all in house audio and video systems
- Provide technical and supervisory expertise for both professional productions and college performances
- Hire, train, and supervise the professional and student labor force
- Assist with planning and execution of all major events held in the LPAC and other campus venues
- Manage and supervise campus wide events requiring audio and video simulcasts and streaming
- Maintain the institutional and departmental focus on high quality standards that match or exceed current trends in audio and video technology
- Mentor students interested in audio engineering and technical theater

Scott Burgess Audio: 2003- 09, Washington DC

Owner and sole proprietor of commercial facility containing A and B recording rooms, analog to digital archiving station and separate sound stage/rehearsal room

Digital Recording, Editing, Mastering, Sampling, MIDI Interfacing

- Pro Tools, Audition, Reason, Kontakt, Premiere, Vegas Pro, Final Cut, Qlab, Dante networking

Sound Design, Composition, Musical Arrangement, Voice-Over Talent

- Guitar, Bass, Keyboards, Drum Programming, Percussion, Miscellaneous Other Instruments
- Jazz, Funk, Hip-Hop, Techno, R&B, Folk-Bluegrass, World Beat

Clients Include: Folger Library, 4Site, Westat, Pendrawgon Productions, The Capital Fringe Festival, Philadelphia Fringe Festival, Kennedy Center, Kimmel Center, Ohio State University, Threespot, and numerous independent music, voice-over and video production clients, in addition to 20+ years as composer/sound designer for various regional theater companies (see: [https://en.wikipedia.org/wiki/Scott_Burgess_\(sound_designer\)](https://en.wikipedia.org/wiki/Scott_Burgess_(sound_designer)))

Atlas Performing Arts Center: 2001-09 Washington DC

A state of the art performance facility presenting music, dance, theater, special events; includes four theaters, three dance studios, production and rehearsal space, lobbies, offices, dressing rooms

Audio Visual Systems Consultant and Designer, 2001-06

- Collaborated with architects, designers and CEO on creation and installation of all audio/visual systems.
- Created purchase lists, shopped vendors, supervised bids, awarded contract
- Supervised all equipment installation
- Liaison between client and installation companies creating and approving shop change orders

Audio/Video Department Manager, 2006-09

- Organized the daily operations of the Audio/Video Department in accordance with the goals of Atlas
- Managed and organized and maintained Atlas audiovisual equipment inventory
- Hired, trained and managed audio crew

Experience Continued:

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Developed policies and for the Audio/Video Dept. to maintain professional, efficient and safe working conditions
Worked with clients to ascertain audiovisual needs and created parts and labor work orders according to project needs
Designed and installed audio-visual delivery systems as needed per project

Clients Include: Capitol City Symphony, Kennedy Center, Step Afrika, Spotlight Productions, Charlie Barnette, Tribute Productions, Dance Place, Joy of Motion, Washington Chorus, Washington Performing Arts Society

Folger Shakespeare Library: 1994 – present, Washington DC

A world-class center for scholarship, learning, culture, and the arts; home to the world's largest Shakespeare collection and the Folger Elizabethan Theater

Composer – Sound Designer

Compose, record and produce original music and sound-designs for main stage productions

Also served as Technical Director and Assistant Production Manager on several productions

Audio Archivist

- Preserved historic, one of a kind analog recordings on various media
- the original media, recorded from 1970 to present day, included poetry readings, lectures, and various other Folger Library public events
- Converted a large portion of the Library's historic LP collection to digital files
- Created archival digital copy of all recordings for preservation, and subsequently created service copy for library field use; service copy files were cleaned, tagged, remastered and used to create CDs and MP3 files for library and web use

Audio Video Engineer

- Record Folger lectures, symposiums and readings, then edit and master files for web use
- Audio editing and mastering for Folger Public Programs documentary "Shakespeare in American Life"
- Record and edit video for Folger Consort, resident early-music ensemble
- Record and produce radio commercials for Folger Theatre productions 2000-07

Regional Theater: 1992-present

Composer and Sound Designer

- Compose, record and produce original music, sound effects, voice-over and live sounds for over 100 professional theatre productions regionally
- Negotiate contracts with theatrical producers
- Collaborate with directors and production managers to create artistic focus and budgetary boundaries
- Design of theater delivery systems as needed per show
- Train stage management and show crew on consistent implementation of design

Clients Include: Folger Theatre, Arena Stage, Woolly Mammoth Theatre, Studio Theatre, Round House Theatre, Florida Stage, Source Theatre, Rep Stage, The Shakespeare Theatre, Forum Theatre, Improbable, Interact, Gulf Shore Playhouse

GVI (Girard Video Incorporated): 2005-08, Washington DC

A Full-service video production company with a reputation for superior video production quality and customer service

Primary Audio Engineer

- Created post-production audio for broadcast and non-broadcast clients
- Produced sound design and original scores
- Worked with clients and producers as needed to develop and create project sound design

Sound Studio Design Consultant

- Designed audio room with Pro Tools HD system for video post production, and stand alone audio projects
- Purchased all equipment materials and supplies for system installation
- Installed and operated audio systems, producing final deliverable audio for all company projects

Awards

Theater: Recipient of eleven *Helen Hayes Award* nominations and two *Helen Hayes Awards* for Outstanding Sound Design, "Romeo and Juliet" and "The Tempest" (Folger Theatre) w *Source Theatre Designer of the Year Award* w Nominations for a *Carbonell Award* and the *DC Mayor's Arts Award* for Emerging New Artist

Video: "Rachel's Network", *Silver Remi Award*, "City Livability: Trenton and Seattle", *Gold Remi Award*, "Great Schools by Design: The Denver School of Science and Technology", *Golden Eagle CINE Awards* "Media Smart Youth", *Bronze Telly Award* "Stop the Aerial Hunting of Wolves in Alaska", *Masters (Best of Show) CINE Award*, *Grand Remi (Best of Show)*, *Special Jury CINE Award*, *Golden Eagle CINE Award*,

Education

North Texas State University – Jazz, Film, Broadcast Departments, 1982-85

Brooklyn Conservatory of Music – Jazz Department, 1991

Walton Recording Studios – Advanced Engineering and Mastering Program, 1992